3 UP - 3 DOWN
Military Serious Games

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Approved for Public Release.
Security and OPSEC Review Completed: No Issues.
Identify 3 positive (3-UP) and 3 negative (3-DOWN) events concerning Serious Games that have occurred in the last year.
Team Effort

- Peter Smith, University of Central Florida, IST
- Curtis Conkey, Navair Orlando
- Jeff Wilkinson, Army RDECOM
- Kristy Murray, Army PEO-STR
- Leslie Dubow, Army PEO-STR
- Dave Rolston, Forterra Inc.
- Alicia Sanchez, Old Dominion Univ, VMASC
- Russell Schilling, Navy ONR
1. Fielding of DARWARS AMBUSH! to Iraq and Afghanistan
   - Games contributing to real missions
2. Development of an MMOG for Army INSCOM & TRADOC
   - Collaborative mission review, intelligence analysis, and training environment
   - Rehearsal for Live Training Events
3. Recognition of the value of art assets
   - Independent from game engine
   - Worthy of a repository
1. Limited Unreal License for Army programs.
   - Cannot be used for training systems
2. DOD IT Security Policies on distributed applications
   - Access to networks, ports, & web sites vary by installation
3. If you have an FPS hammer every problem looks like a 3D nail
   - Lack of exploitation of other game types